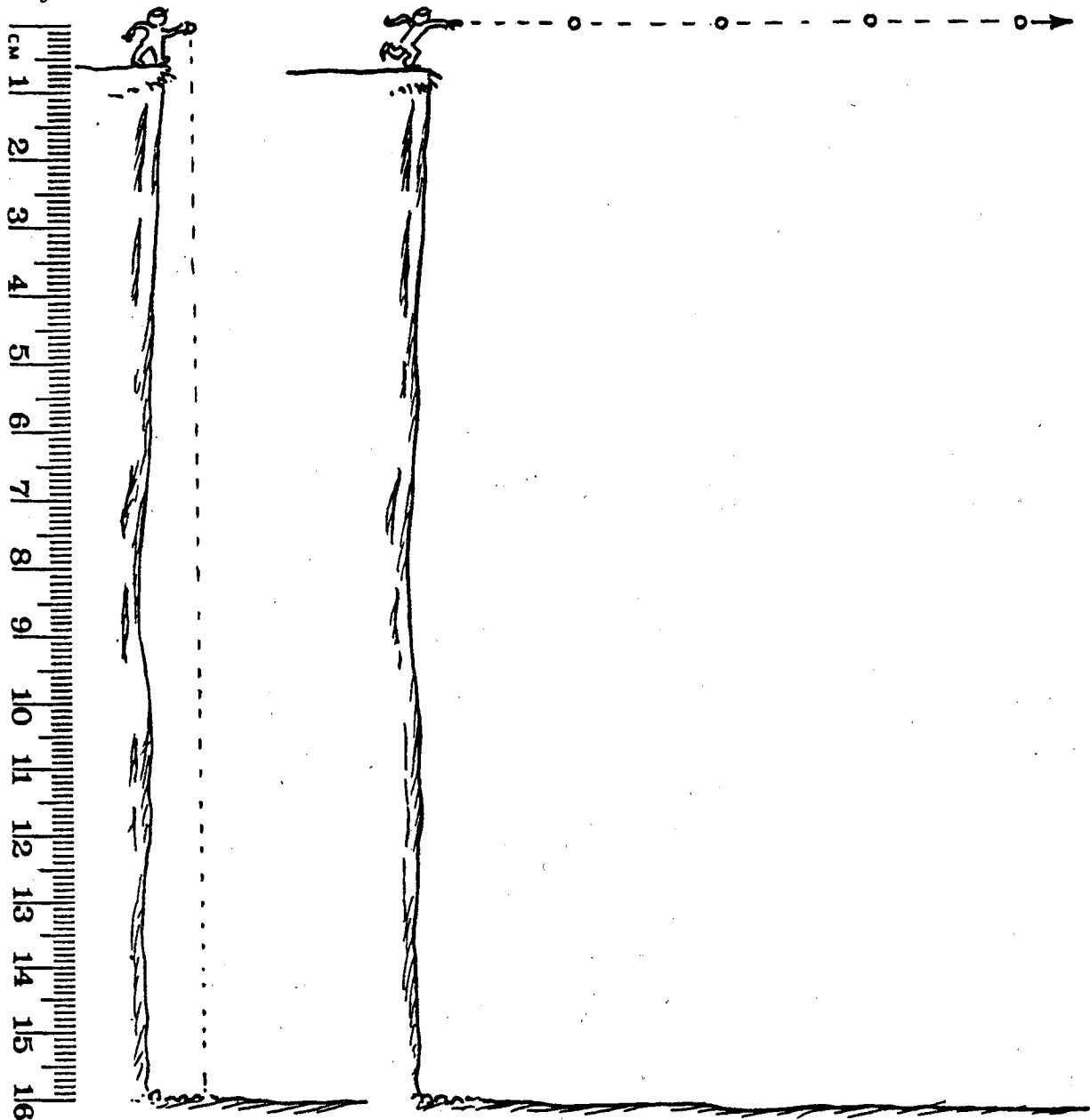


# Concept-Development Practice Page

# 3-1

## Projectile Motion



1. Above left: Use the scale 1 cm: 5 m and draw the positions of the dropped ball at 1-second intervals. Neglect air drag and assume  $g = 10 \text{ m/s}^2$ . Estimate the number of seconds the ball is in the air.  
\_\_\_\_\_ seconds.
2. Above right: The four positions of the thrown ball with *no gravity* are at 1-second intervals. At 1 cm: 5 m, carefully draw the positions of the ball *with gravity*. Neglect air drag and assume  $g = 10 \text{ m/s}^2$ . Connect your positions with a smooth curve to show the path of the ball. How is the motion in the vertical direction affected by motion in the horizontal direction?  
\_\_\_\_\_

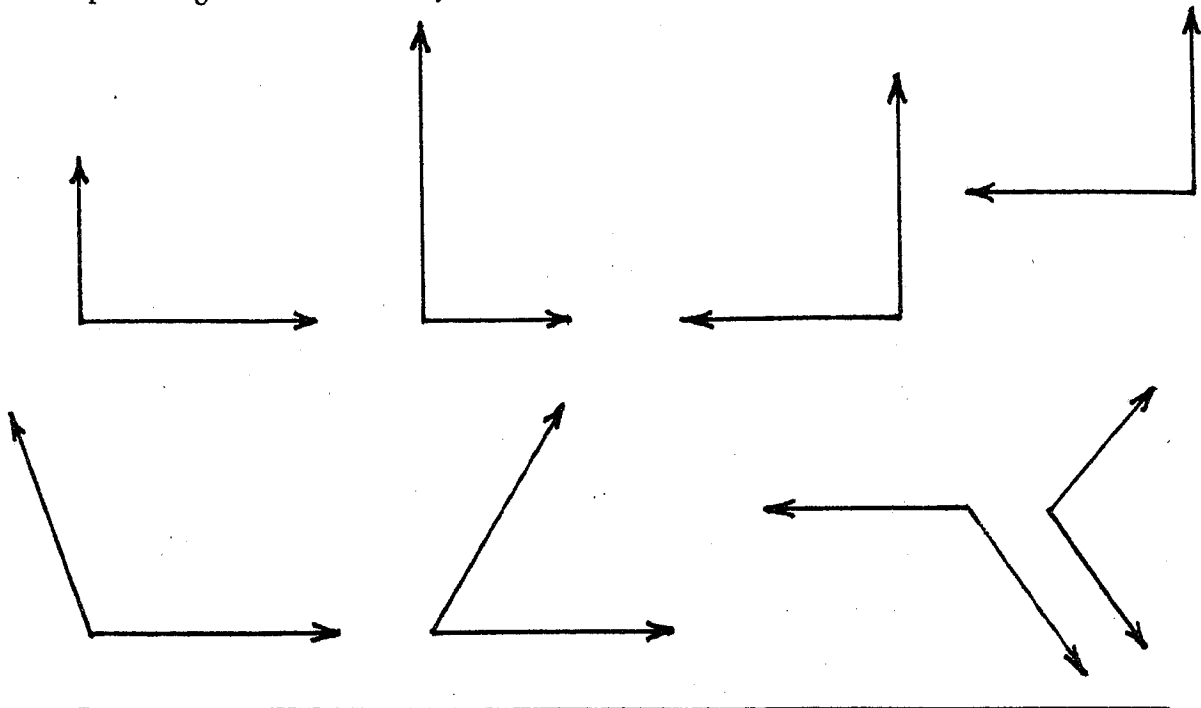
**Conceptual PHYSICS**

# Concept-Development Practice Page

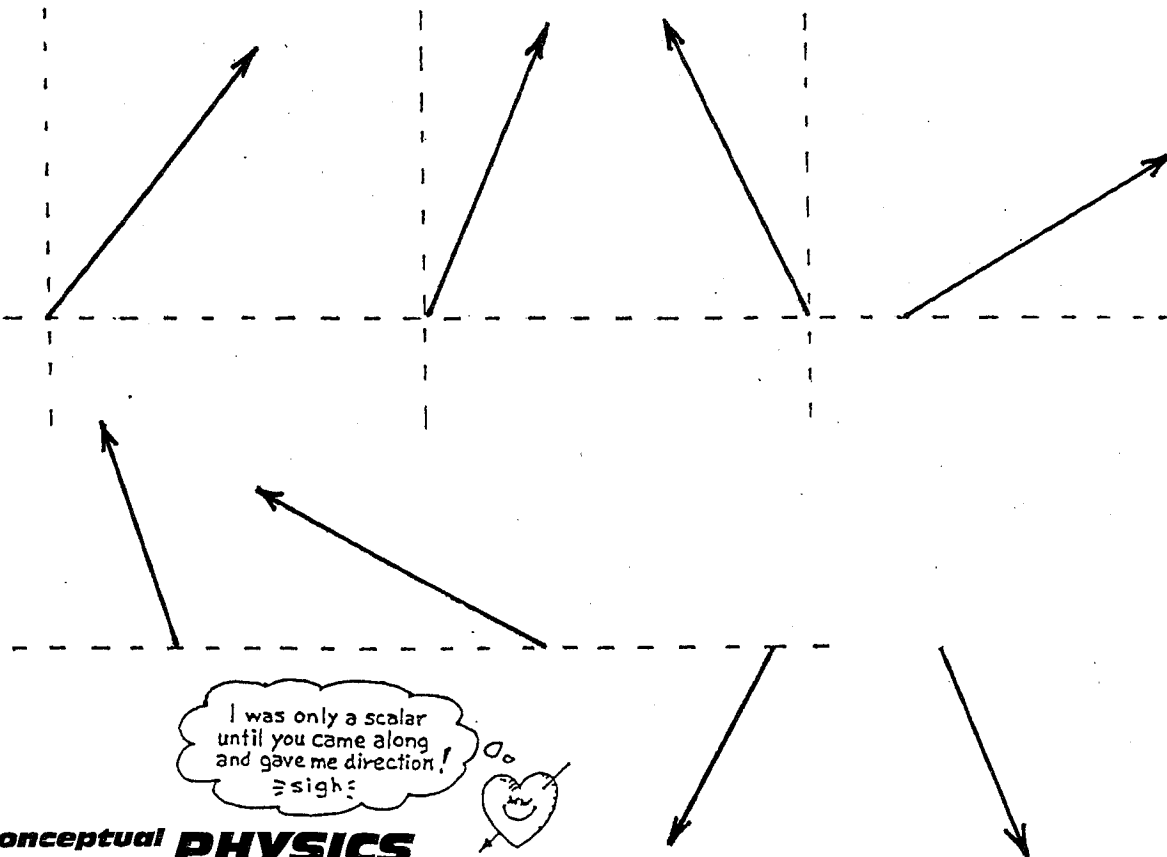
# 3-2

## Vectors

Use the parallelogram rule to carefully construct the resultants for the eight pairs of vectors.



Carefully construct the vertical and horizontal components of the eight vectors.



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